

## Section A:

### Question 2 (26%):

Consider the following C++-like program.

```
int i = 1, A[3] = {3, 2, 0};

void dummy( int x, int y ) {
    int i;
D0:   i = x;
D1:   x = y;
D2:   y = i;
}

main( ) {
    dummy( i, A[i] );
    cout << "i=" << i
        << ", A[0]=" << A[0]
        << ", A[1]=" << A[1]
        << ", A[2]=" << A[2] << endl;
}
```

Assuming static scope rule, what are the output of the following program if the actual parameters of the dummy procedure is passed by *value*, *reference*, *name*, *value-result* and *macro substitution* respectively? In each case, give the value of the global variables *i*, *A[0]*, *A[1]* and *A[2]* and that of the local variable *i* in *dummy()* right after the execution of statements D0, D1 and D2. List the variable values in a table format as shown in next page.

## (a) Call-by-value (4%)

Output:	<i>i</i> = 1, <i>A[0]</i> = 3, <i>A[1]</i> = 2, <i>A[2]</i> = 0
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	<i>i</i>	<i>A[0]</i>	<i>A[1]</i>	<i>A[2]</i>	<i>dummy::i</i>
Right after D0	1	3	2	0	1
Right after D1	1	3	2	0	1
Right after D2	1	3	2	0	1

## (b) Call-by-reference (4%)

Output:	<i>i</i> = 2, <i>A[0]</i> = 3, <i>A[1]</i> = 1, <i>A[2]</i> = 0
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	<i>i</i>	<i>A[0]</i>	<i>A[1]</i>	<i>A[2]</i>	<i>dummy::i</i>
Right after D0	1	3	2	0	1
Right after D1	2	3	2	0	1
Right after D2	2	3	1	0	1

## (c) Call-by-name (6%)

Output:	<i>i</i> = 2, <i>A[0]</i> = 3, <i>A[1]</i> = 2, <i>A[2]</i> = 1
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	<i>i</i>	<i>A[0]</i>	<i>A[1]</i>	<i>A[2]</i>	<i>dummy::i</i>
Right after D0	1	3	2	0	1
Right after D1	2	3	2	0	1
Right after D2	2	3	2	1	1

## (d) Call-by-value-result (6%)

Output:	<i>i</i> = 2, <i>A[0]</i> = 3, <i>A[1]</i> = 1, <i>A[2]</i> = 0
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	<i>i</i>	<i>A[0]</i>	<i>A[1]</i>	<i>A[2]</i>	<i>dummy::i</i>
Right after D0	1	3	2	0	1
Right after D1	1	3	2	0	1
Upon completion of <i>dummy()</i>	2	3	1	0	Does not exist

## (e) Macro substitution (6%)

Output:	Unpredictable results
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	<i>i</i>	<i>A[0]</i>	<i>A[1]</i>	<i>A[2]</i>	<i>dummy::i</i>
Right after D0	1	3	2	0	Undefined
Right after D1	1	3	2	0	Undefined
Right after D2	1	Unpredictable	Unpredictable	Unpredictable	Undefined